Behaviour for Learning Kings Academy Ringmer



Disruptive Behaviour C1/C2/C3

Presenting these behaviours will involve warnings to redirect behaviour

Wasting learning time

Actively Disrupting the learning environment

Reminder of behaviour/instructions is required

Not meeting KAR values

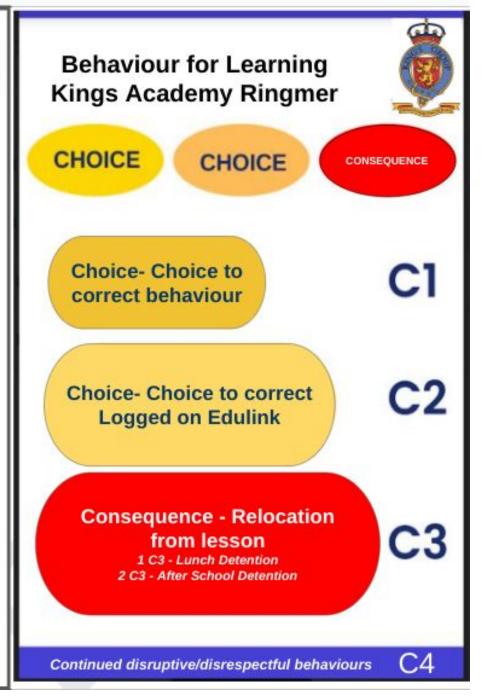
Disrespectful Behaviour C3

Presenting these behaviours is a direct C3 with no prior warning

Being rude to staff or peers

Arguing with staff or peers

Not following staff instruction (open defiance)



Achievements Kings Academy Ringmer



Achievement Thresholds







How you will be rewarded for excellent choices

These are all the areas of achievements you will be able to rewarded for throughout the day -

your parents will receive notifications via the Edulink.	
~~	Academic Progress
	Behaviour & Attitude
1000	Contribution & Engagement
图	Excellent Piece of Work
68= 68= 68=	Attendance
量	Presentation
<u>ເ</u>	Leadership
	Homework
**	Teamwork
	Outstanding Sporting Achievements
3	Eco- Achievement
(V)	Ambassador

How you will be rewarded for your achievements

There will a celebration assembly at the end of each term to reward the accumulation of achievement points.

