ART at King's Academy Ringmer

End point	Knowledge acquired	Skills acquired
	YEAR 7	
1 - Baseline testing Record Colour Creativity	- Biscuit drawing using pencil - Colour theory- colour wheel using watercolour paints - Split drawing- transferring and mark making skills - 3x line creative drawing Top Keywords Drawing, outline, colour, creativity, watercolour	- 2d drawing skills - Colour painting using watercolours - Transferring skills using graphite - Open creativity drawing
2- Colour and Impressionism theory	- 2d painting techniques- colour theory, primary, secondary and complimentary, warm and cold - Inspiration from Claude Monet and other impressionism painters - 3D paper manipulation techniques inspired by Crystal Wagner Top Keywords Colour, warm, cold, pointillism, paper manipulation, sculpture	- 2d painting skills - 3d paper sculptures - Impressionism theory
3- Natural Forms	- 2d recording skills inspired from Sussanah Blaxhill still life illustrator and painter, also Karen Kluglein - 3D ceramic clays tiles and/ or pinch pots inspired by Kate Malone ceramicist	- 2d illustration skills - 3d ceramics and clay work
	Top Keywords Illustration, ink work, 3d formal elements, scale and texture	
	YEAR 8	
1- RECORD and still life skills- dry media	 Use of drawing and sketching. How to manipulate biro to create drawing skills-what makes a successful drawing. Why sketching is important to the creative process. How to select a meaningful artist/response towards an end piece. How to think compositionally- more objects and a complex still life group of sweets- means the more complex influence to refer to. Completing a colour wheel, focusing on mixing oil pastel colours, primary, secondary, complimentary, warm and colour. How to evaluate their own work (responses) With clear reasoning of why. To use EBI and WWW to evaluate their versions/outcome. 	- Drawing skill in line with 2d and 3d formal elements and language inspired by Karl Blossfelt Skill of using a biro to draw timed drawings and oil pastel colours to complete the colour wheel. Developing colour theory skills Developing creativity for students to select their own composition of sweets

	- Developing use of dry media such as oil pastels, chalk pastels and fine liner. Top Keywords Mark making, capture, tone, shape, outline and composition	which have more complexity in layout and display. Resulting in more complex still life to refer from.
2- Still Life- Cubism	- Developing use of dry media such as oil pastels, chalk pastels and fine liner. Top Keywords Mark making, capture, tone, shape, outline and perspectives & viewpoints	- Developing use of dry media focusing on colour theory, perspectives, viewpoints, shape and outline in developing Cubism outcomes and interventions Research and respond to Pablo Picasso- Cubism Still life
3- Landscapes	- Developing knowledge of scapes, views and vista Landscape, seascape, urban landscape, rural views Use of South Downs view, school field and surrounding views Use student personal spaces such as gardens, viewpoint from a window, parks, fields, campsites to inspire personal and meaningful responses to the theme of landscapes. Top Keywords Mark making, capture, tone, shape, outline and perspectives & viewpoints	- Colour theory development- focusing on artists such as David Hockney mark making artwork- where he used Ipads APPs to create painting like drawings using a variety of marks. - Split drawings and mixed media work evidenced the progress and acquired skills using a variety of dry media with developed concepts of colour. - Research David Hockney-Landscapes.
	YEAR 9	
1- GCSE Project focusing ORGANIC ART & PHOTOGRAPHY	- Developing knowledge and understanding of Organic Art, with influences from Natural Forms from Yr7 and Landscapes from Yr8. - Organic art continues to build on observational skills which is a significant foundation for GCSE Art & PH. Top Keywords Record, line, black and white, pattern, shape	- Observational 2d drawings skills such line, outline, shade, texture, shape, form These can then be developed further into 3d skills of sculptural ceramics, clay coil pots, ceramic relief and recess tiles Peter Keetman- Mechanical photography then developing into drawing skills Andrea Boccioni- Futurism paintings and sculptural work Georgia O'Keeffe- Flower paintings Kerby Rosannes- Doodle drawings

2- GCSE Project focusing SENSES ART & PHOTOGRAPHY	- Developing knowledge and understanding of SENSES in Art, with influences from Cubism and Impressionism projects. - SENSES art continues to build on observational and creative thinking skills which is a significant foundation for GCSE Art & PH. Top Keywords Further conceptual skills of composition, perspective are explored and experimented with.	 Observational 2d drawings and photography skills such as line, outline, shade, texture, shape, form. Further conceptual skills of composition, perspective are explored and experimented with. Sarah Graham- Sweets artists. Joel Penkman- Biscuit artists Paul Strand- Light & Dark photographer. Lucy Shires- Textures photographer.
3- GCSE Project focusing IDENTITY ART & PHOTOGRAPHY	- Developing knowledge and understanding of IDENTITY in Art, with influences from Landscape and personal spaces projects. - IDENTITY art continues to build on observational and creative thinking skills which is a significant foundation for GCSE Art & PH.	 Observational 2d drawings and photography skills such as line, outline, shade, texture, shape, form. Further conceptual skills of composition, perspective are explored and experimented with. Julian Opie- British portrait artist-painter. Gillian Wearing- British photographer-identity. Michael Craig Martin- British artist-personal objects of identity.
	YEAR 10 (GCSE course)	
1 - GCSE Coursework: 1st Themed project on 'IDENTITY' AO1- Artists and Influences	How to use analytical skills How to refine information/selecting only relevant/key information to create a research based outcome How to find information via a search engine correctly (being aware of certain engines such as Wikipedia that can be edited by anyone) How to select a meaningful artist/response towards an end piece. Why sketching is important to the design process. How to evaluate their own work (responses) With clear reasoning of why. How to pick appropriate materials to respond with What elements to respond to (what makes a piece) To use EBI and WWW to evaluate their versions/outcomes To able to communicate their own opinions in a formative way	-Annational skills -Opinion building skills -Ability to create a personal response in specific material to specific artists given as part of the theme. -refining ideas -Justify their reasoning behind their choice of materials and/or methods.

		 - How to recognise the key information when selecting for research. -to recognise their own abilities. -To be able to follow instructions in the work set and use their own choice/initiative to create a response. Drawing/sketching skills. -Ability to recognise pros/cons of their own response. Ability to use existing ideas /artists to inform their own - Justify their own work with use of materials. - Ability to be critical of their own work and move forward to improve next time. - improve their critical thinking abilities - the abi; lity to work on something for a period of time and have perseverance
2- GCSE Coursework: 1st Themed project on 'IDENTITY' AO3- Record observations	How to use analytical skills Why sketching is important to the design process.	Skills acquired each year depends on the cohort of students as different techniques are used but the basic skills every year are the following: -Use of HB pencils -Some form of paint -Photography skills Other skills learnt: -Observational skills -to look at an object -2D and 3D language

		-Ability to create a personal response in specific material to specific artists given as part of the themerefining ideas -Justify their reasoning behind their choice of materials and/or methods.
3 - GCSE Coursework: 1st Themed project on 'IDENTITY' AO2- Review/ Refine & Develop and Experiment	Knowledge of different materials such as: Acrylics Watercolours Pencils (HB range) Coloured pencils As well as more specialised materials depending on the students and their individual abilities. How to pick appropriate materials to respond with -How to pick appropriate materials suitable to the students ability as well as the relevance to the theme.	 Annational skills Opinion building skills Ability to create a personal response in specific material to specific artists given as part of the theme. Refining ideas Justify their reasoning behind their choice of materials and/or methods. How to recognise the key information when selecting for a fa research. To recognise their own abilities. To be able to follow instructions in the work set and use their own choice/initiative to create a response. Drawing/sketching skills. Ability to recognise pros/cons of their own response. Ability to use existing ideas /artists to inform their own Justify their own work a with use of materials. Ability to be critical of their own work

		and move forward to improve next time.
4 - GCSE Coursework: 1st	How to select a meaningful artist/response towards an end piece.	- Annational skills
Themed project on 'IDENTITY'	Why sketching is important to the design process.	- Opinion building skills
AO4- Realising intentions	How to evaluate their own work (responses) With clear reasoning of why. How to pick appropriate materials to respond with	- Ability to create a personal response in specific material to specific artists given as part of the theme.
	What elements to respond to (what makes a piece)	- Refining ideas
	To use EBI and WWW to evaluate their versions/outcomes	- Justify their reasoning behind their
	To able to communicate their own opinions in a formative way	choice of materials and/or methods. - How to recognise the key information when selecting for a fa research.
		- To recognise their own abilities.
		- To be able to follow instructions in the work set and use their own choice/initiative to create a response.
		- Drawing/sketching skills.
		- Ability to recognise pros/cons of their own response.
		- Ability to use existing ideas /artists to inform their own
		- Justify their own work a with use of materials.
		Ability to be critical of their own work and move forward to improve next time.
5- Workshop skill set	Alters depending on the current progress and overall skills acquired through the year.	

	YEAR 11 (GCSE course)	
1 - GCSE Coursework: 2nd Themed project on 'Fantastic & Strange' AO1- Artists and Influences	Same format as previous 1st project	-
2- GCSE Coursework: 2nd Themed project on 'Fantastic & Strange' AO3- Record observations	Same format as previous 1st project	-
3 - GCSE Coursework: 2nd Themed project on 'Fantastic & Strange' AO2- Review/ Refine & Develop and Experiment	Same format as previous 1st project	-
4 - GCSE Coursework: 2nd Themed project on 'Fantastic & Strange' AO4- Realising intentions	Same format as previous 1st project	-
5- ESA: Externally set Assignment from AQA	Independent work and focus gained from previous project structure.	-
5.1 - focus on AO1	Focusing on A01- Artists, influences and analysis	-
5.2 - focus on AO3	Focusing on A03- Recording ideas, observations and the process journey. Developing descriptive and visual language.	-

5.3 focus on AO2	Focusing on A02- Developing ideas through experimenting with media. Reviewing and refining ideas and the development process.	-
5.4 - focus on AO4	Focusing on A04- Realising meaningful and informed response to independently selected theme.	-